



MECHANICON

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THE MECHANICON 2011

Battle Fleet Gothic Grand Tournament Rules Packet

The MechaniCon
November 4-6, 2011
Holiday Inn—West Chester
943 South High Street
West Chester, PA 19382

Welcome to The MechaniCon, 2011. Our mission is to provide a gathering for gamers and miniatures enthusiasts and help shape the future of the community. By bringing together many groups in the community we can provide a place to meet new friends, learn about products, and help each other expand our gaming experience.

The MechaniCon 2011 Grand Tournament will bring back memories of Games Workshop's Grand Tournaments of the past. Our club and the community helping to bring this event to you have been participants in every type of tournament and event out there. By combining our experience and resources we hope to give you not only entertainment but also inspiration to help organize your local community as well. Included in this packet you will find the venue information, tournament overview and schedule, as well as the basic rules for the event. You will be able to find more information about other events, sponsors and more on our website: themechanicon.com

Thank you and see you in November,
The Gaming Garage LLC
gaminggarage@gmail.com

Tournament Overview

Scoring for the tournament will be based around the three main aspects of the hobby. Battle, Painting, and Sportsmanship Points will be scored by you, your opponent and the judges. Each aspect will be one third of your total score. When you are required to fill out your results sheets, you are expected to be fair and accurate. Any results that seem questionable will be reviewed. There will be many categories to compete in, and a wide range of competitors. There will be prizes and trophies, but there will also be new friends to meet. So please bring a positive attitude, great models, and your best tactics.

The MechaniCon 2011 **Battle Fleet Gothic Grand Tournament**

Friday, November 4

10:30 - 11:45 Registrations
11:45 - 12:00 Get ready for Round 1
12:00 - 1:30 Round 1
1:30 - 2:00 Break
2:00 - 3:30 Round 2
3:30 - 4:00 Break
4:00 - 5:30 Round 3
5:30 - 6:00 Awards Ceremony

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Battle Fleet Gothic Grand Tournament Rules Packet 6.25.11

Basic Rules:

The general rules for the Grand Tournament follow the same guidelines as most other events of this scale. Please remember that this may be quite different from smaller events you may have attended and you should read all the rules to know what to expect at the event.

1. **Grand Tournaments are for fun**; please remember that your opponents are attending to enjoy themselves as well. If you feel that this type of event is not for you, there are many alternatives out there.
2. Your fleet must be **fully painted** and have at least 3 base colors, be on appropriate bases, and the bases. Any models that do not qualify will be removed from play. Any fleet that is not painted will not be allowed to participate in the event.
3. Your fleet must consist of Games Workshop, Citadel, Marauder, Fanatic or Forge World models.
4. What You See Is What You Get (**WYSWYG**). Models must have the appropriate weapons and upgrades shown on the model. Once again, your opponent must clearly be able to see what the models represent.
5. You must bring a **1500 point fleet** using the main **Battle Fleet Gothic** rule book, the **Armada** supplement fleet lists or any **Games Workshop Specialist website** authorized fleet list. All official Games Workshop FAQ's will be in effect. Special Characters will be allowed for all fleets, if available. (Games workshop website has all of the pdfs for BFG under their Specialists Games section).
6. You must **conduct** yourself in a manner that will not bring the hobby in disrepute. This is the foundation of any event and anyone who cannot follow this will be asked to leave.
7. You must bring **all materials necessary to play**; this includes dice, rulers, templates, models, rulebook, and **4** copies of fleet list.
8. Any additional information will be released on the website as it becomes available. **You will find scoring break-downs and additional rules posted on the website.**
9. Staff for the event will be run by volunteers. These are fellow gamers and they are giving up an opportunity to play so that you can enjoy this event. Please treat them with respect, follow judges' decisions, and thank them for their service.
10. You will play 3 games. Pairings will be based on a Swiss System. Please let a judge know as soon as possible if you have faced an opponent before or if you are matched with someone you game with often and we will find you a suitable opponent. Sportsmanship and Painting scores will be added at the end of the 3 games and are not part of game pairings.
11. **ABOVE ALL ELSE ENJOY YOURSELF AND HAVE FUN.**

Sponsored by: The **LXG** gaming club. Any question concerning the **Battle Fleet Gothic Grand Tournament** can be e-mailed to: jnick2365@yahoo.com